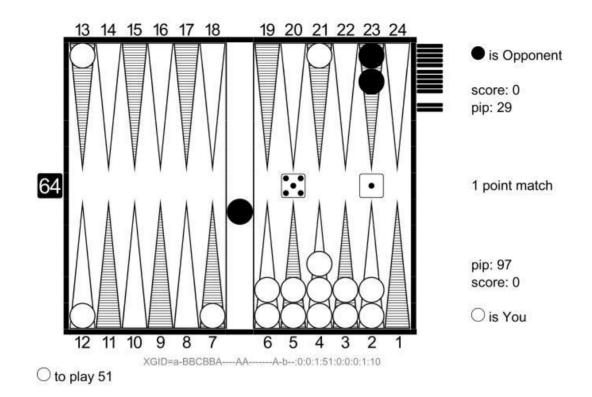
No.1



1.	Rollout ¹	12/7 2/1	eq: -0.181
	Player:	40.95% (G:0.00% B:0.00%)	Conf.: ± 0.004 (-0.1850.177) - [100.0%]
	Opponent:	59.05% (G:18.06% B:8.55%)	Duration: 9 minutes 43 seconds
2.	Rollout ¹	13/8 2/1	eq: -0.250 (-0.069)
	Player:	37.50% (G:0.00% B:0.00%)	Conf.: ± 0.004 (-0.2540.246) - [0.0%]
	Opponent:	62.50% (G:24.53% B:14.87%)	Duration: 10 minutes 42 seconds
3.	Rollout ¹	21/16 2/1	eq: -0.251 (-0.070)
	Player:	37.46% (G:0.00% B:0.00%)	Conf.: ± 0.005 (-0.2550.246) - [0.0%]
	Opponent:	62.54% (G:24.47% B:13.43%)	Duration: 10 minutes 28 seconds
4.	Rollout ¹	13/7	eq: -0.309 (-0.128)
	Player:	34.53% (G:0.00% B:0.00%)	Conf.: ± 0.004 (-0.3130.305) - [0.0%]
	Opponent:	65.47% (G:11.56% B:4.67%)	Duration: 5 minutes 27 seconds
5.	Rollout ¹	21/20 12/7	eq: -0.311 (-0.130)
	Player:	34.45% (G:0.00% B:0.00%)	Conf.: ± 0.004 (-0.3150.307) - [0.0%]
	Opponent:	65.55% (G:11.46% B:4.66%)	Duration: 5 minutes 42 seconds

¹ 5254 Games rolled with Variance Reduction. Moves: 3-ply, cube decisions: XG Roller Search interval: Huge

www.eXtremeGammon.com Version: 2.10, MET: Kazaross XG2