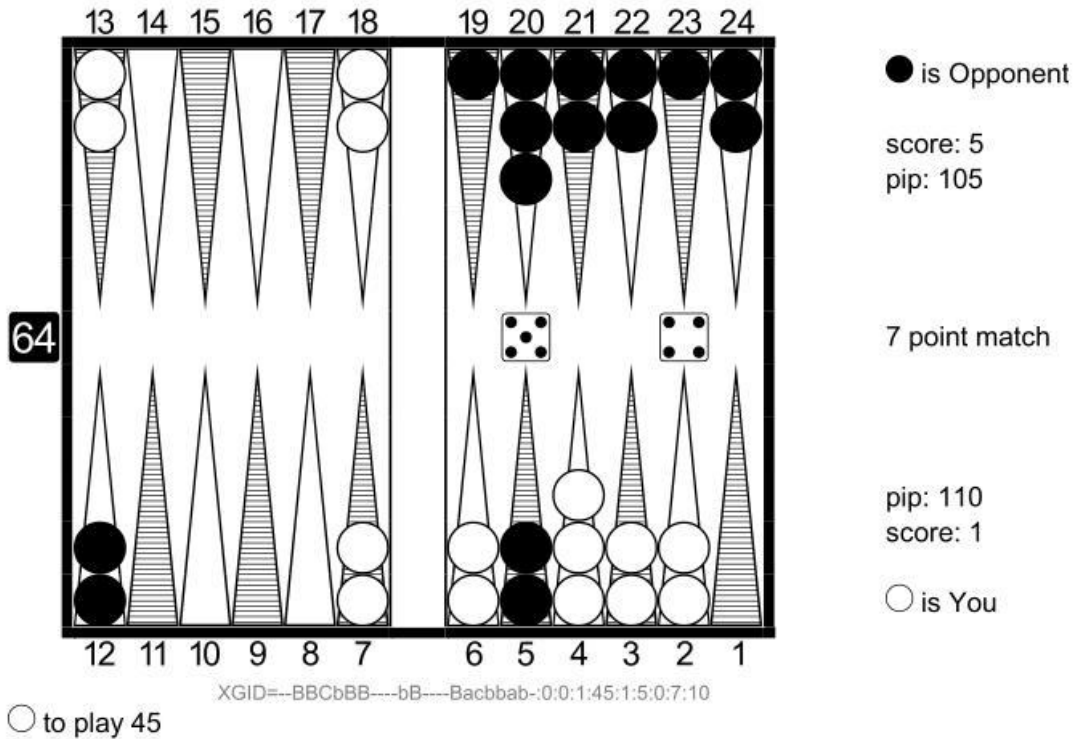


No.4



1.	Rollout ¹	13/9 13/8	eq: +0.165
	Player:	49.48% (G:13.76% B:0.84%)	Conf.: ± 0.005 (+0.159...+0.170) - [100.0%]
	Opponent:	50.52% (G:15.99% B:0.16%)	Duration: 12 minutes 21 seconds
2.	Rollout ¹	18/14 18/13	eq: +0.052 (-0.112)
	Player:	49.73% (G:5.62% B:0.25%)	Conf.: ± 0.004 (+0.049...+0.056) - [0.0%]
	Opponent:	50.27% (G:9.49% B:0.11%)	Duration: 16 minutes 32 seconds
3.	Rollout ²	13/4	eq: +0.036 (-0.129)
	Player:	47.48% (G:10.97% B:0.37%)	Conf.: ± 0.005 (+0.031...+0.040) - [0.0%]
	Opponent:	52.52% (G:12.06% B:0.15%)	Duration: 12 minutes 06 seconds
4.	Rollout ²	7/3 7/2	eq: -0.046 (-0.211)
	Player:	45.64% (G:8.97% B:0.19%)	Conf.: ± 0.005 (-0.051...-0.042) - [0.0%]
	Opponent:	54.36% (G:11.26% B:0.13%)	Duration: 12 minutes 12 seconds
5.	Rollout ²	6/2 6/1	eq: -0.184 (-0.349)
	Player:	42.68% (G:7.21% B:0.13%)	Conf.: ± 0.005 (-0.189...-0.179) - [0.0%]
	Opponent:	57.32% (G:14.60% B:0.36%)	Duration: 13 minutes 34 seconds

¹ 5254 Games rolled with Variance Reduction.
Moves: 3-ply, cube decisions: XG Roller
Search interval: Huge

² 5253 Games rolled with Variance Reduction.
Moves: 3-ply, cube decisions: XG Roller
Search interval: Huge

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